

Wilhelmus van Nassouwe

Arr.: Johan Evenepoel

The musical score is arranged in a standard orchestral format with multiple staves. The instruments and their parts are as follows:

- Soprano Sax: Treble clef, 4/4 time, starting with a dynamic marking of *f*. Includes a first ending bracket labeled '1' and a second ending bracket labeled '5'.
- 1e E♭ Alt Sax: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e E♭ Alt Sax: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- B♭ Tenor Sax: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- E♭ Bariton Sax: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e & 2e B♭ Bugel: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 3e B♭ Bugel: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- Soprano Cornet E♭: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e B♭ Trompet: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e B♭ Trompet: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e F Hoorn: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e F Hoorn: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e C Trombone: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e C Trombone: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- 3e C Trombone: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e Bariton B♭: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e Bariton B♭: Treble clef, 4/4 time, starting with a dynamic marking of *f*.
- 1e Euphonium B♭: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- 2e Euphonium B♭: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- E♭ Bas: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- B♭ Bas: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- Pauken: Bass clef, 4/4 time, starting with a dynamic marking of *f*.
- Slagwerk 1: Percussion clef, 4/4 time, starting with a dynamic marking of *f*.
- Slagwerk 2: Percussion clef, 4/4 time, starting with a dynamic marking of *f*.
- Klokkenspel: Treble clef, 4/4 time, starting with a dynamic marking of *f*.